

About visage|SDK

visage|SDK is a set of computer vision technologies that deliver real time data on human faces. It enables you to track, analyze and recognize human faces in real time, allowing you to build [powerful AI-powered solutions](#). The SDK is divided into three specialized packages - FaceTrack, FaceAnalysis and FaceRecognition - which can be licensed separately.

Here is why our technology is used by hundreds of clients worldwide:

• Lightweight & fast

visage|SDK delivers great results with speed, accuracy and precision yet unmatched on the market.

• Works online & offline

You don't have to depend on internet connection, because visage|SDK works both online and offline.

• Easy to integrate

visage|SDK comes with detailed documentation that helps you make the most of our technology in the least time.

• Unity plugin

The integration of visage|SDK with Unity lets you easily animate faces, create face masks, or develop your own games.

• Platforms

visage|SDK is available on all major platforms and embedded systems: Windows, Ubuntu, Android, iOS, macOS, HTML5, Xilinx, RedHat and Raspberry Pi.

• Customization

The extensive set of parameters in easily manageable configuration files lets you customize the SDK based on your specific use case.

Learn more:

- [Packages and features](#)
- [Use cases](#)
- [Supported platforms](#)
- [Custom development](#)